Produce Flame

The damage caused by a thrown *produce flame* is equal to being struck by lit oil (2-12 points). Burning damage is only applied if worn flammable material fails its save vs magical fire and thereby catches aflame (1-6 points on the following round). The spell causes no splash damage.

From: https://www.demonidol.com/ - **Demon Idol**

Permanent link: https://www.demonidol.com/produce_flame

Last update: 2025-04-13 23:35

