

# Divination (Spell)

This spell will inform the caster's player as to the [DL](#) equivalent of the area if it is dungeon-like.<sup>1)</sup> Of course, if the divination is incorrect, any DL will be wrong.

<sup>1)</sup>

“Dungeon-like” basically refers to a non-lair adventure site with some consistency in difficulty level by area.

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